

Uno Game Rules - Complete Guide

Objective of the Game

The goal of Uno is to be the first player to discard all your cards. Players match cards by color or number and use action cards strategically to outplay opponents. The first player to reach zero cards wins the round.

Card Types in Uno

The Uno deck consists of Number cards, Action cards, and Wild cards:

- Number Cards: Ranging from 0 to 9, these make up the majority of the deck.
- Action Cards: Skip, Reverse, and Draw Two cards add strategy and excitement.
- Wild Cards: Wild and Wild Draw Four allow players to change the color and make opponents draw cards.

How to Play Uno

1. Each player is dealt seven cards. The remaining deck is placed face-down as the draw pile.
2. The top card of the draw pile is flipped over to start the discard pile.
3. The player to the dealer's left goes first, playing a card that matches the color, number, or type of the top card on the discard pile.
4. If a player has no matching cards, they draw from the draw pile. If the drawn card is playable, they may play it immediately; otherwise, their turn ends.
5. The game continues until a player discards all their cards.

Special Rules in Uno

- Saying 'Uno!': When a player has only one card left, they must say 'Uno!' to avoid a penalty.
- Wild Draw Four Challenge: If a Wild Draw Four is played, other players may challenge if they believe it was used incorrectly.
- Running out of Cards: If the draw pile is empty, reshuffle the discard pile to continue play.

Scoring in Uno

After each round, the winner scores points based on the cards left in opponents' hands:

- Number Cards (0-9): Face value
- Draw Two, Reverse, and Skip: 20 points each
- Wild and Wild Draw Four: 50 points each

The game continues until a player reaches a score of 500, but players can set a different goal if they prefer a shorter game.

Compiled by UnoOnline.info